TEAMWORK-COLLABORATION-DECISION MAKING

ESCAPE ROOM

A ONE-O-A-KIND EXPERIENCE

9 People

45-Minute **Serious Game**

90-Minute **Debriefing**

DESIGNED BY Air force pilots, cognitive scientists, psychologists, instructional and game designers.

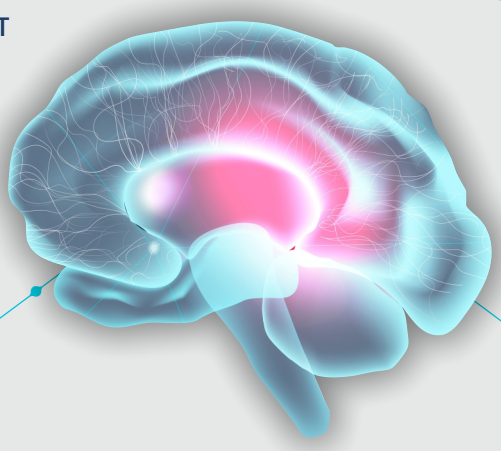
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SYSTEM 1

INTUITION & INSTINCT

Unconscious
Fast
Associative
Automatic Pilot



95%

SYSTEM 2

RATIONAL THINKING

Takes Effort
Slow
Logical
Lazy
Indecisive

5%

ONLINE AND PHYGITAL

An innovative proposal and a great resource in a world changed by Covid, where collaboration and communication are essential for working together while being separate

Logic. rational thinking end perseverance are not enough when you are under pressure, but intuition, decision-making and time management must be trained"

The need to coordinate and work together made us discover how to work better as a team. And it is not just a game that the new generations have fun with, but a new and peculiar solution to empower everyone."

An effective help for both the virtual and the real world."

e-REAL® by LOGOSNET